

Roller Derby **Development Map** Introduction

This development map has been designed to support participants to understand their progress and development in their roller derby role. It is based on THIS IS ROLLER DERBY and asks participants and coaches to relate their feedback to the tools provided in the curriculum.

Participant assessments should be participant-centered. Ideally, this would be a conversation between a coach or trainer and the participant. Both the coach and the participant should consider the map in advance and have examples for where the participant is at each stage.

Ways the Development Map can be used:

- Basis of a conversation between the coach and participant to discuss development and next steps.
- By the participant to reflect on their progress and set goals. We recommend that coaches and participants focus on Smart Goals.
- As a record of skater skill level to be used in the league and potentially outside the league.
- As a communication tool for requesting participants of a specific skill level when running events.

This Map does not replace:

- League-defined progression points
- League rostering criteria

Those elements can be added where appropriate.

There are two versions of the Development Map-

Long version: In-depth reflective assessment with space for coach's notes against each development objective, participant values, and a place to map out future goals.

Short Version: Overview assessment with less detail about skating-specific development and more of a high level focus on how the participant engages with the game of roller derby.

Leagues can use these maps as presented or modify them to reflect their own milestones and success measures.

Available Tools:

- Foundational pyramids - Rules and safety, Skating, Gameplay
- IEDP stages - Introduction <> Exploration <> Development <> Proficiency
- Inclusive Training

