



# WFTDA Regional and Global Championships Games Policies

Updated March 2024.

## Games Policies

1. All tournament games will be sanctioned and subject to all rules, policies and requirements listed in the [WFTDA Sanctioning Policy](#). Additionally they are subject to the policies herein.
2. The track setup will conform to the guidelines in the [WFTDA Tournament Track Setup Requirements](#).
3. Forfeits will be handled as per the [WFTDA Cancellation and Forfeit Policy](#) and the following will occur:
  - a. Once a team accepts an invitation and pays the deposit, that deposit is subject to the host league's cancellation policy.
  - b. If a team drops out prior to the tournament:
    - i. If it is possible to replace them, the WFTDA Calibration Committee will invite the next-ranked and eligible team.
    - ii. If it is not possible to replace them, the WFTDA Competitive Play Committee will re-work the tournament bracket with that team removed.
  - c. If a team forfeits a game during the tournament:
    - i. The team will be determined to have lost the game (e.g., placed in the Consolation bracket).
    - ii. The Games Tournament Oversight Officer (GTO) will prepare the IGRF and any accompanying documentation and will send it to [igrf@wftda.com](mailto:igrf@wftda.com).
  - d. Forfeiting teams at a Regional Championship may not proceed to Global Championships.
  - e. Forfeiting teams may not win a medal at the tournament.
4. In addition to the uniform requirements in [The Rules of Flat Track Roller Derby](#) and the [WFTDA Sanctioning Policy](#):
  - a. Each team must have in their possession at the time of the game at least one uniform with a white base color and one uniform of a color other than and highly contrasting to white.
  - b. Each team must have in their possession at the time of the game a set of white helmet covers for use with the white uniform.
5. Game rosters must be submitted to the Games Tournament Oversight officer (GTO) at least two hours prior to the start of the game. Changes may be made after this deadline, but should be done in consultation with the GTO.



6. The higher-seed team is considered the Home team and will be given:
  - a. First choice in uniform color selection.
    - i. The lower seed must choose a uniform color in high contrast to, and a different color than, the higher seed's uniform choice. For example, if the higher seed chooses navy blue, the lower seed cannot choose light blue; another high-contrast color would be acceptable.
  - b. The choice of bench in the first half. Teams will switch benches at half time.
7. Each team will be allowed to station four bench staff on their team bench.
  - a. The team will be asked to provide the number of staff on the bench in the pre-game captain's meeting.
  - b. The team will be asked to identify both the Captain and the Alternate for the game in the pre-game captains' meeting.
8. Each team will be allowed to station one person at a time in the "coach box" trackside for their game.
  - a. The box in Turn 2 will be assigned to a coach from the team occupying the designated team area closest to the Jammer Line. The box in Turn 3 will be assigned to a coach from the team occupying the designated team area closest to the Pivot Line.
  - b. If a team elects to station someone in a coach box, that person is bound by all requirements of spectators and must remain seated or kneeling during gameplay.

## Tournament Schedule

1. Any team scheduled to play two times in one day will be provided at least two games of rest time between games.
2. Game start times will be determined by WFTDA Competitive Play in coordination with the tournament host league.
  - a. Game start times will be spaced by at least two hours to account for warm-up time, half time, and any stoppages in play.
    - i. If the host has a full warmup track, this game spacing may be shortened.
  - b. The host league will be afforded game times that support ticket sales to the extent possible (e.g., Friday night to sell an evening game ticket to fans).
  - c. Times will remain fixed to the start times to the extent possible. Schedule adjustments to prevent overruns will be communicated to team captains and head officials by the host league.
  - d. The Global Championships schedule will accommodate game times for teams participating from different countries and time zones and will include input from Broadcast.
3. Teams will be allotted a minimum of 10-minutes dedicated warm-up time per team on the competition track immediately prior to the start of the game.
  - a. The lower-seeded team has the first warm up and the higher-seeded team, the second.
  - b. If there is additional time available between games, open skate time will be available to both teams after dedicated warm-ups are completed.
  - c. The team who is not on the track should stay clear of the Referee Skating Lane during the other team's warm-up. Referees will be allowed to use the lane for warm-ups.
  - d. The track will close in the minutes prior to game start time for track maintenance.



4. Halftime will be 15 minutes long unless a change is communicated due to schedule overruns.
  - a. The GTO will be responsible for communicating any changes with teams.
  - b. Teams competing in the next game will be allowed a shared warm-up during halftime of the preceding game.
  
5. The WFTDA will work with the host league to create a master schedule that will include all information such as registration, opening/closing ceremonies, warm-up times, meetings, locker room assignments, and merchandise table assignments.
  - a. Any entertainment prior to games will be cleared with WFTDA to ensure adequate time for Skaters to prepare for the game.
  - b. WFTDA will post the tournament schedule in the tournament Google Group for participating teams and Officials and the host league GTO will keep the schedule updated throughout the weekend.
  - c. The GTO will work with the host league and Tournament Head Officials to make any required adjustments throughout the weekend and will ensure that the above Games requirements are maintained.

## Revisions

### March 2024

Integrated the WFTDA Tournament Skater Uniform Policy  
Moved any tournament-specific information from the Forfeit Policy to this document  
Updated for regional system

### April 2018:

Split Games policies and procedures into a separate document.

