



WFTDA Team Name Cue Test Season - Guide to Response Form Questions

February 2026

This guide contains the questions you will be asked in the WFTDA Team Name Cue Test Response Form.

Note: all questions are required except for Section Six.

Introduction

Thank you for taking the time to provide feedback on the Team Name Cues protocol employed during the recent event you participated in. Your input is essential to help WFTDA assess the use of the team name cues and to consider the full protocol we would employ should we decide to implement this change to our standard practices.

This test is being conducted in parallel to JRDA's transitional rollout phase and we are utilizing the same survey as theirs, adjusted for WFTDA and WFTDA processes.

Please complete this survey within 72 hours after the event, where possible. The survey will take approximately 10–15 minutes to complete.

NOTE TO CAPTAINS AND COACHES: For team captains or coaches filling out the survey on behalf of skaters, please first consult the skaters to capture their experience and perspectives.

Your feedback is very important—thank you!

Section One

1. Email (Short answer - validated email)
2. What is your name? (Short answer)
3. Date of Event (tournament, game or scrimmage) (Short answer)
4. Which league hosted the event? (Short answer)
5. What type of event are you reporting on?
 - a. Scrimmage between two teams in the same league
 - b. Scrimmage between two teams from different leagues
 - c. Regulation Game between two teams in the same league
 - d. Regulation Game between two teams from different leagues
 - e. Sanctioned Game
 - f. Multiple games/scrimmages in one event (sanctioned or not)
6. How many games did you participate in at this event? (Short answer)
7. Approximately how many games have you participated in so far that used the Team Name Cues protocol, including JRDA or non-WFTDA sanctioned events? (Multiple choice)
 - a. First Time
 - b. One or Two Games
 - c. Several Games
 - d. Many Games
8. What was your primary role in the event? (multiple choice)
 - a. Coach - Survey will go to Section Two

- b. Skater - Survey will go to Section Two
- c. GTO - Survey will go to Section Three
- d. Tournament Head Official - Survey will go to Section Three
- e. Crew/Game Head Official - Survey will go to Section Three
- f. Skating Official - Survey will go to Section Three
- g. Non-Skating Official - Survey will go to Section Three

Section Two - Skater and Coach Feedback

Please speak with your skaters before filling this out if you are a captain or coach filling out the form on behalf of your team.

1. Overall Impression: How do you feel the Team Name Cues Protocol went for you and/or your team? (Linear scale from 1 - very poorly to 5 - very well)
2. Ease of Adaptation: How easy was it for you and/or your team to adapt to using Team Name Cues instead of uniform color cues? (Linear scale from 1 - very difficult to 5 - very easy)
3. Reduction in Discomfort or Harm: Do skaters - especially BIPOC skaters - feel there were fewer moments where officiating language felt harmful, coded, or uncomfortable? (Linear scale from 1 - Language seemed more harmful/less comfortable to 5 - Language seemed less harmful/more comfortable)
4. Increased sense of belonging and psychological safety: Did skaters feel more respected, seen, and supported by the language being used? (Linear scale from 1 - Less respected/supported to 5 - More respected/supported)
5. Please contextualize your responses above with specific examples. What went well? What could have gone better? (Long answer text)
6. Overall Crew Performance: How well do you feel the officiating crew as a whole implemented the Team Name Cues protocol? (Linear scale from 1 -very poorly to 5- very well)

7. Please contextualize your response above with specific examples. What did the officials do well? What could have gone better? (Please respond regarding the use of the cues and not general officiating feedback.) (Long answer text)
8. Which of the following were true for this event? Mark all that apply. (Checkboxes)
 - a. The scoreboard displayed the Team Name Cues.
 - b. The penalty box had signs / placards displaying the Team Name Cues.
 - c. At least some skaters displayed their Team Name Cue somewhere on their uniform / equipment (jersey, arm band, helmet, etc.).
 - d. Each team used the Standardized Name Cue assigned with sanctioning approval and did not need to make a change on-site.
 - e. None of these were true
 - f. Unsure

Survey goes to Section Four.

Section Three - Officiating and Oversight Feedback

1. What officiating role(s) did you fill during the event? Mark all that apply. (Checkboxes)
 - a. Tournament Head Official
 - b. GTO
 - c. Crew / Game Head Official
 - d. Inside Pack Referee
 - e. Outside Pack Referee
 - f. Jammer Referee
 - g. NSO - Score Table

h. NSO - Penalty Box

i. NSO - Infield

2. How do you feel the Team Name Cues Protocol went for the skaters? (Linear scale from 1 - very poorly to 5 - very well)
3. How easy was it for you to adapt to using Team Name Cues instead of uniform color cues? (Linear scale from 1 - very difficult to 5 - very easy)
4. How do you feel the Team Name Cues Protocol went for you personally? (Linear scale from 1 - very poorly to 5 - (very well)
5. How well do you feel the officiating crew as a whole implemented the Team Name Cues protocol? (Linear scale from 1 - very poorly to 5 - very well)
6. Please contextualize your responses above with specific examples. What went well for you / your crew / the players? What could have gone better? (Long answer)
7. Which of the following were true for this event? Mark all that apply. (Checkboxes)
 - a. The scoreboard displayed the Team Name Cues.
 - b. The penalty box had signs / placards displaying the Team Name Cues.
 - c. At least some skaters displayed their Team Name Cue somewhere on their uniform / equipment (jersey, arm band, helmet, etc.).
 - d. Each team used the Standardized Name Cue assigned with sanctioning approval and did not need to make a change on-site.
 - e. None of these were true
 - f. Unsure
8. Which of the following best describes the overall level of skill / experience of the officiating staff for this event? (Linear scale from 1 - All new/developing to 5 - All high-skill/experienced)

Survey goes to Section Four

Section Four - Officiating Errors / Feedback

1. Which type(s) of errors or confusion occurred related to Team Name Cues? Mark all that apply. (Checkboxes)
 - a. Mis-cue by officials
 - b. Delay in announcing penalties
 - c. Player confusion
 - d. No Errors / Confusion
 - e. Other
2. What effect did errors made or confusion related to Team Name Cues have on the players / the game overall? (Linear scale from 1 - Major confusion and game flow interruptions to 5 -No confusion or interruptions)

Survey goes to Section Five

Section Five - Pre-Event Communications

1. How clear and timely was the communication from WFTDA or the event Host / Head Officials about the Team Name Cues for this event? (Linear scale from 1 - Very unclear / late or not communicated to 5 - Very clear / communicated early)
2. What, if anything, could improve the clarity or timing of pre-event communication? (Long answer)

Section Six - General Feedback

1. Do you have any suggestions for improvements to this protocol? (Long answer, not required)
2. Do you have any additional comments or general feedback? (Long answer, not required)