



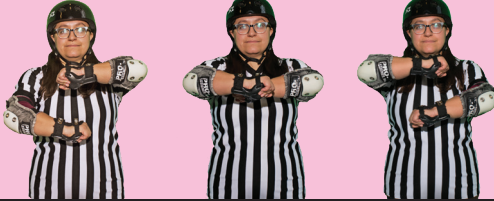


PENALTY QUICK REFERENCE GUIDE

RULES SECTION	VERBAL CUE(S)	CODE	HAND SIGNAL
4.1.1 Impact to an Illegal Target Zone	Back Block	B	
	High Block	A	
	Low Block	L	
4.1.2 Impact with an Illegal Blocking Zone	Head Block	H	
	Forearm	F	
	Leg Block	E	
4.1.3 Other Illegal Contact	Illegal Contact Including: Illegal Assist, Early Hit	C	
	Direction Including: Stop Block	D	

RULES SECTION	VERBAL CUE(S)	CODE	HAND SIGNAL
4.1.4 Multiplayer Blocks	Multiplayer	M	
4.2.1 Illegal Positioning	Illegal Position Including: Destruction, Skating Out of Bounds, Failure to Reform, Failure to Return, Failure to Yield	P	
4.2.2 Gaining Position	Cut Including: Illegal Re-Entry	X	
4.2.3 Interfering with the Flow of the Game	Interference Including: Delay of Game	N	
4.2.4 Other Illegal Procedures	Illegal Procedure Including: Star Pass Violation, Star Pass Interference	I	
4.3 Penalties for Unsporting Conduct	Misconduct Including: Insubordination	G	