



WFTDA TOURNAMENT TRACK SETUP REQUIREMENTS

The purpose of this document is to outline the requirements for track setup for WFTDA Playoff and Championship tournaments, in addition to the requirements set forth in *The Rules of Flat Track Roller Derby*, including *Appendix A: WFTDA Track Specifications*, and the *WFTDA Risk Management Guidelines*.

A request can be made to modify the standard tournament track setup only if venue constraints exist. Requests to modify the standard track setup will not be granted for a matter of host preference; there must be an actual venue constraint preventing the standard track setup.

Prior to the beginning of the tournament, the track and venue layout must be inspected and approved by the Tournament Head Referee (THR), Tournament Head NSO (THNSO), Games Tournament Oversight officer (GTO), and Tournament Manager. The onsite safety representative may also be consulted.

A diagram of the standard track setup is included at the end of this document.

Track Boundary and Referee Skating Lane

- a. Track boundary tape should be of high contrast to the floor and any other lines on the floor to the satisfaction of the THR, GTO, Tournament Manager and Broadcast Director.
- b. Wrestling mat tape or gaffer's tape is preferred as the top layer. Painter's tape, masking tape, packing tape or other easily torn tape should never be used as the top layer (the material covering the rope or other physical boundary) of the track boundary.
- c. The Referee skating lane tape color should be different than the track boundary color.

Pivot and Jammer Lines

- a. Gaffer's tape, painter's tape and other tape that will not come up easily when skated over is acceptable.
- b. The Pivot and Jammer Lines should be the same as the track boundary color.

10-Foot (3-meter) Marks

- a. 10-foot (3-meter) marks should be laid on the track as a dash (approximately 2 feet (0.6 meter) long) mid-track where the midpoint of each dash is separated by 10 feet (3 meters).
- b. The 10-foot (3-meter) intervals should be the same color as the tape used for the track boundary, Jammer and Pivot Lines.
- c. Gaffer's tape, painter's tape and other tape that will not come up easily when skated over are acceptable.

Designated Team Areas ("Benches")

- a. The two designated team areas should be located along the straightaway between Turn 4 and Turn 1 (the straightaway between the Jammer and Pivot Lines), with the Penalty Box between them.
- b. The specific size of the designated team areas is subject to venue constraints, but the designated team areas should be able to accommodate at least 14 chairs placed side-by-side, or some similar seating arrangement (e.g. long benches) that can accommodate 14 Skaters.
- c. There should be at least 5 feet (1.5 meter) between the designated team area seats and the outside boundary of the designated Referee skating lane.
- d. There should be a spacing of at least 2 feet (0.6 meter) between the designated team area and the Penalty Box area (see Penalty Box set up below).

- e. If due to venue restrictions, the 2-foot (0.6-meter) minimum is not possible, the track-side corners of the designated team area adjacent to the Penalty Box should be taped off and off-limits to team personnel to allow for the safe entry and exit of Skaters to and from the Penalty Box.
- f. There should be a spacing of at least 2 feet (0.6 meter) between the outside boundaries of the designated team areas and any other structure or crowd seating area.
- g. The designated team areas should be clearly defined on all necessary sides with tape. The tape color should contrast with the floor and should be a different color than the tape used for the track boundary, Jammer and Pivot lines, 10-foot (0.3-meter) marks, Referee skating lane and Penalty Box area.

Penalty Box

- a. The Penalty Box should be located along the straightaway between Turn 4 and Turn 1 (the straightaway between the Jammer and Pivot Lines), between the two designated team areas.
- b. The specific size of the Penalty Box is subject to venue constraints, but it should be large enough to accommodate 6 chairs (3 per team) as well as space for the Non-Skating Officials handling Penalty Box duties to stand behind the seats. Ideally the Penalty Box should be 10 feet (3 meters) deep.
- c. The Penalty Box area should be clearly defined with tape that is in contrast with the floor, and a different color than any tape used for the track boundary, Jammer and Pivot Lines, 10-foot (3-meter) marks, Referee skating lane and designated team areas.
- d. There should be at least 5 feet (1.5 meter) between the front of the chairs and the Penalty Box border closest to the track. The Penalty Box border closest to the track may act as the outside border of the Referee skating lane.
- e. It should be made clear which side of the Penalty Box is for which team (such as by marking the chairs with the teams' colors), and the seats for Jammers should be clearly marked as such.
- f. Each team's set of chairs should not be in contact with one another. There should be at least 1 foot (0.3 meter) between the two sets of chairs.

Coach Areas

- a. Two boxes approximately 2 feet by 2 feet (0.6 meter by 0.6 meter) should be taped on the outside of the Referee skating lane in Turn 2 and Turn 3 for use by additional team support staff (one person per box).
- b. The tape used for the coach areas should be the same color as the tape used for the designated team areas.

Photographer Areas

- a. Two boxes approximately 2 feet by 2 feet (0.6 meter by 0.6 meter) for use by photographers should be taped on the infield. The outside of the box should be approximately 3 feet (0.91 meter) from the inside of the apex marking point.
- b. The tape color may be any color except the color used for the track boundaries, Jammer and Pivot Lines and 10-foot (0.3-meter) marks.

Tape Color Guide

Color 1 (Neon preferred)

- Track boundaries
- Jammer Line
- Pivot Line
- 10-foot (3-meter) marks

Color 2

- Referee skating lane boundary
- Photographer box (option 1)

Color 3

- Penalty Box boundaries
- Photographer box (option 2)

Color 4

- Designated team area boundaries
- Turn 2 and Turn 3 coach boxes
- Photographer box (option 3)



