



WFTDA Sanctioning Policy

This document outlines the requirements for WFTDA-sanctioned games and tournaments to count towards WFTDA Rankings points. Failure to meet the requirements outlined in this document could result in sanctioning being rescinded from a game and loss of game eligibility for WFTDA Rankings points (updated May 2025).

Definitions

Sanctioning a game is registering the game with the WFTDA Sanctioning Committee for the purpose of obtaining WFTDA Ranking game points.

A **WFTDA-sanctioned game** is a game played between two charter teams from different WFTDA leagues for the purpose of obtaining WFTDA Ranking game points. The game must be played according to the following policies with no deviations:

- *The Rules of Flat Track Roller Derby*
- *WFTDA Officiating Cues, Codes, and Signals*
- *WFTDA Officiating Procedures for The Rules of Flat Track Roller Derby*
- *WFTDA Risk Management Guidelines*
- *WFTDA Charter Roster Policy*
- *WFTDA Forfeit Policy*
- *WFTDA Expulsion and Suspension Policy*
- All games and uniform requirements listed in this document

A **regulation game** is a game played according to the following policies with no deviations:

- *The Rules of Flat Track Roller Derby*
- *WFTDA Officiating Cues, Codes, and Signals*
- *WFTDA Officiating Procedures for The Rules of Flat Track Roller Derby*

All leagues holding WFTDA Insurance or insurance policies with reciprocity with WFTDA Insurance must adhere to the *WFTDA Risk Management Guidelines*. These guidelines are recommended for all other play.

A **tournament or multi-game event**, for the purpose of sanctioning, consists of at least three WFTDA-sanctioned games between three charter teams. There does not need to be a "winner" of the event.

Application Requirements

To sanction games for WFTDA Rankings, leagues must submit a game sanctioning application and meet certain standards in order for the game to count toward rankings. Should a league fail to meet the requirements set forth in this section, sanctioning for the game could be revoked and the game will not count toward WFTDA Rankings.



Responsible Party

Only a WFTDA Member may sanction a game. If a non-WFTDA Member or event organizer is hosting the game, one of the WFTDA Member Leagues competing in the event may act as the host for the purpose of sanctioning the event.

Tournaments and Multi-Game Events

Events that qualify for sanctioning as tournaments or multi-game events per the definition above may use the Tournament Sanctioning application, rather than sanction each game individually.

Bracket-Style Tournaments

A bracket-style tournament is one in which some of the game matchups are determined based on game results from the initial round(s) of the tournament.

Unless told otherwise, the WFTDA Sanctioning Committee will sanction all games in which two member leagues are scheduled to play or potentially could play. Once game results are submitted, WFTDA will cancel the sanctioning of any bracket games that did not end up being eligible for WFTDA rankings.

Submission Deadlines

All submission requirements are enforced by the WFTDA Sanctioning Committee.

1. The host league must submit a game and the visiting league must approve the game at least 30 days in advance of the game. Once approved by both leagues, the WFTDA Sanctioning Committee will process the application.
2. If a game or tournament application is submitted to the WFTDA Sanctioning Committee less than 30 days in advance of the game, or the approval process is significantly delayed by an incomplete application (including skaters lacking valid insurance), the WFTDA Sanctioning Committee will determine the applicable party and may assess a late fee of US\$100 to process the application.
 - a. Should the league fail to pay the late fee within 30 days of receipt of the invoice, the WFTDA Sanctioning Committee may assess an additional US\$25 non-payment fee.
 - b. Should the league fail to pay the late fee within 60 days, the WFTDA Sanctioning Committee may suspend processing of all league Charters and sanctioning applications until the fee is paid.
 - c. Seeding games for new member leagues or teams to get an initial strength factor may be processed within 30 days with no late fee. (Note that the ranked opponent must have their team charter submitted by the charter roster submission deadline.)
3. Sanctioning applications must be submitted prior to the game being played. Applications for games may be retroactively approved under special circumstances, but game applications may not be retroactively submitted.
4. Should a league have any issues while submitting a sanctioning application at the deadline, it must contact gamesanctioning@wftda.com or tournamentsanctioning@wftda.com immediately. Failure to do so may result in late fees or the game being ineligible for rankings.

Insurance Requirements

All league representatives submitting and/or approving the sanctioning application must verify that all applicable insurance requirements are met for teams playing in the event. US leagues should check the "Insurance" section of the WFTDA Online Community for additional information.

League Liability Insurance Requirements

- For games played in the United States, both the host league and the visiting league must show annual proof of approved liability insurance to the WFTDA Insurance Administrator. **The WFTDA Sanctioning Committee will not approve a sanctioning application unless both teams have active liability insurance.**

Leagues must have coverage valid for roller derby activities for a minimum of US\$2,000,000 per occurrence (some venues may require a higher amount). If you do not hold WFTDA Insurance, please contact insurance@wftda.com for approval and further information.

- For games played outside of the United States, both leagues should verify insurance requirements for the country in which the game is played and verify coverage with their insurance carriers. The WFTDA Sanctioning Committee will not verify liability insurance for these games.

Skater and Skating Official Medical Insurance Requirements

- For games played in the United States, all Skaters on the approved Charter Roster that will be active at the time of the game must have approved additional medical insurance. **The WFTDA Sanctioning Committee will not approve a sanctioning application unless all Skaters from both teams have approved additional medical insurance.**

All Skaters and Skating Officials must have some form of personal accident and personal liability coverage (personal accident for a minimum of US\$10,000/liability for a minimum of US\$1 million). Coverage must be valid in the United States, and valid for roller derby activities (many travel policies do not cover roller derby). If you do not hold WFTDA Insurance, please contact insurance@wftda.com for approval and further information.

- For games played outside of the United States, all Skaters and Skating Officials should verify their personal medical insurance covers participation in the sport in the country in which they are skating. The WFTDA Sanctioning Committee will not verify Skater insurance for these games.

Cancellations, Forfeits and Postponements

Any game that is canceled prior to submission of a sanctioning application, or that is mutually agreed upon by both teams prior to the game being played is a cancellation. There is no penalty for a cancellation, however the responsible party for sanctioning should contact gamesanctioning@wftda.com or tournamentsanctioning@wftda.com if a sanctioning application has been submitted to or approved by the WFTDA Sanctioning Committee.

If a game needs to be rescheduled, please contact your sanctioning processor. The WFTDA Sanctioning Committee will notify teams of their options and whether or not a new sanctioning application will need to be submitted.



Any game that is canceled and not mutually agreed upon by both teams is considered a forfeit and is subject to the [WFTDA Cancellation and Forfeit Policy](#).

Games Requirements for Sanctioned Games

All Games and insurance requirements are to be enforced by the league representative in charge of sanctioning, Head Officials, and/or GTO (if applicable).

1. The game must be played according to the requirements listed in the "Definitions" section of this document.
2. All leagues holding WFTDA Insurance or insurance policies with reciprocity with WFTDA Insurance must adhere to the game and track requirements specified in the [WFTDA Risk Management Guidelines](#).
3. In addition to meeting the staffing, scoring, timing, and penalty management requirements included in [The Rules of Flat Track Roller Derby](#), all WFTDA-sanctioned games must meet the following officiating staffing requirements:
 - a. A minimum of three (3) and a maximum of seven (7) Skating Officials must be staffed for the game. The Head Referee may not also be a Jammer Referee.
 - b. Non-Skating Officials (NSOs) to provide the WFTDA StatsBook data listed in the "Score Reporting and Games Data Requirements" section below.
4. The track boundaries must be marked by a raised boundary at least ¼ inch (0.64 cm) and no more than ½ inch (1.27 cm) in height, and width of at least 1.5 inches (3.81 cm) and no greater than 3 inches (7.62 cm).
 - a. The track boundary must be consistent in height and width throughout the entire boundary and not present a safety hazard..
 - b. The track boundary must be highly visible to Skaters and Officials,
 - c. Should a league operate in a venue that does not allow for the use of tape or a raised boundary, then the league may apply for a waiver on the game or tournament sanctioning application.
 - i. All participating teams must sign off on playing the game without a raised boundary.
 - ii. All games and tracks in an event must be consistent with their use or lack of a raised boundary.
5. Teams are allowed a minimum of two (2) staff in the bench area. Teams may have up to four (4) staff in the bench area, unless there are venue space restrictions. Teams must be notified of venue space restrictions that impact bench area staff in the game contract.
 - a. Support staff should be primarily stationed in the bench area.
 - b. Staff must be identified to the Head Officials and opposing team Captain prior to the game and are subject to all requirements in [The Rules of Flat Track Roller Derby](#). Staff can be subject to Unsporting Conduct Penalties. Examples of this include, but are not limited to:
 - i. Too many bench staff in the bench area
 - ii. Trackside coach behavior
 - c. Any staff designated to communicate with Officials must approach from the bench area.

6. Hosts may elect to create individual trackside "coach boxes" in the turns opposite the team benches, unless there are venue space restrictions. The boxes may be used by participating teams to station an individual during the game. This individual is in addition to the individuals stationed in the bench area.
 - a. If a team elects to station an individual in a coach box, they must be identified to the Head Officials and opposing Team Captain prior to the game.
 - b. Coach boxes are not part of the bench area; however, individuals are considered participants in the game, subject to all requirements in The Rules of Flat Track Roller Derby.
 - c. Individuals stationed in coach boxes may not approach the Officials.
 - d. Expelled Skaters may not be stationed in coach boxes.
 - e. The host should determine and communicate assignments of teams at each box to teams and Officials in advance of the game.
 - f. Individuals stationed in the coach box may stand.
7. Tournament games have the same requirements as individual games, with the addition of the requirement of the host league identifying a:
 - a. Games Tournament Oversight officer (GTO) or an individual responsible for ensuring all sanctioning requirements are met.
 - b. Risk Coordinator responsible for ensuring that the event meets the requirements of the WFTDA Risk Management Guidelines..

Uniform Requirements

The following uniform requirements must be followed. Compliance during games is enforced by the Head Referee, Head NSO, or GTO (if applicable) with noncompliance reported to the WFTDA Sanctioning Committee.

1. Teams must wear uniforms with one clearly dominant identifiable color that is of high contrast to the color of their opponent.
2. Uniform numbers must be of high contrast to the uniform base color.
3. Teams must have a set of Pivot and Jammer helmet covers. The colors of the helmet covers must be of high contrast to each other, the same base color of each uniform color, and easily distinguished by Officials and other Skaters.
 - a. The Pivot's helmet cover must have a single, solid stripe a minimum of 2 inches (5.08 cm) wide running from front to back.
 - b. The Jammer's helmet cover must have two stars that are a minimum of 4 inches (10.16 cm) across, from point to point.
4. Teams must provide two wristbands corresponding to their chosen uniform color for use by Officials in the game.
5. All Skaters must include uniform numbers in the charter roster.
 - a. Charter roster numbers may not include letters or punctuation marks.
 - b. No Skater may have the same uniform number as another Skater on their team's charter roster.
 - c. Charter roster numbers are limited to a maximum of four numerals.
6. In order for the Skater to be eligible to play, the following requirements for the uniform number on their jersey must be met:
 - a. The number on their uniform must match the number submitted on the approved



charter roster.

- b. The minimum height for jersey numbers is 6 inches (15.24 cm). All characters in the Skater's charter roster number must be printed at the same size.
- c. Any letters surrounding the number must be no taller than 2 inches (5.08 cm).
- d. There may not be any punctuation within the number. Any punctuation surrounding the number must be no taller than 2 inches (5.08 cm).



- 7. Each Skater participating in a game must visibly display their roster number on each sleeve or arm. Roster numbers must be of high contrast and easily legible.
 - a. Handwritten numbers on the arm are acceptable.
 - b. The minimum height for a Skater's roster number on the arm/sleeve is 2 inches (5 cm). The maximum height for a Skater's roster number on the arm/sleeve is 4 inches (10 cm).
- 8. If additional numbers are on the helmet (e.g., a brand name, model number, or tribute) they must be of a size, style, and position that is not confusing to Officials.
- 9. Skaters are not required to display names on uniforms.

Score Reporting and Games Data Requirements

It is very important that the host league reports all game results in a timely fashion and that hosts and participating leagues verify results in the WFTDA Rankings Calculator for completeness and accuracy.

1. A host league representative must submit scores **within 24 hours of game completion** to scores.wftda.com.
2. A host league representative must submit a scan of the following documents to igrf@wftda.com and all participating teams **within 48 hours of the game date or tournament end**.
 - a. The signed Interleague Game Reporting Form (IGRF) fully completed with all information required by WFTDA and signed by all required parties. Incomplete IGRFs will be returned to the original submitter if more information or corrections are needed. The IGRF will not be considered received until all information is complete and accurate. To be considered complete, the IGRF must include the following.
 - i. Date, time, and location information
 - ii. Tournament/Multi-game event name (if applicable)
 - iii. League and team names; these cannot be abbreviated and must match the names on the Team Charter
 - iv. Base color of each team's uniform
 - v. Rosters, including numbers, with any non-participating Skaters crossed through or removed
 - vi. Points and penalties per half and totalled correctly
 - vii. Expulsion/Suspension notes completed (if applicable)
 - viii. Verification information filled out and complete with all signatures. The individual signing as the Team Captain is the individual responsible for all team decision-making regarding the game.
 - ix. List of participating Officials
 - b. Any Expulsion/Suspension forms from the WFTDA StatsBook should also be included with this document.
 - c. Any Official Review sheets from the WFTDA StatsBook.
 - d. If a league fails to submit an IGRF to the WFTDA Sanctioning Committee by the deadline, the WFTDA Sanctioning Committee may assess a late fee of US\$50 to the host league.
 - i. Should the league fail to pay the late fee within 30 days of receipt of the invoice, the WFTDA Sanctioning Committee may assess an additional US\$25 non-payment fee.
 - ii. Should the league fail to pay the late fee within 60 days, the WFTDA Sanctioning Committee will suspend processing of all league Charters and sanctioning applications until the fee is paid.
 - iii. Each participating league is required to sign the IGRF, regardless of the circumstances. If an issue occurs in the game that the team wishes to dispute, the Team Captain may write a note on the IGRF and may follow up with Sanctioning after the game is complete, but they must sign the form. Should a participating league refuse to sign the IGRF, they will be responsible for any late fee or penalty assessed for the failure to return a signed IGRF.
3. A host league representative must submit completed game statistics to WFTDA via the [StatsBook Submission Form](#) and to all participating teams **within two weeks of the game date**.



- a. The WFTDA StatsBook must be fully entered with the following sheets required by WFTDA.
 - i. IGRF; please see the [WFTDA StatsBook Manual](#) for instructions on how to mark non-skating Skaters on the roster appropriately.
 - ii. Score
 - iii. Penalties
 - iv. Lineups
- b. If a league fails to submit a statsbook to the WFTDA Sanctioning Committee by the deadline, the WFTDA Sanctioning Committee may assess a late fee of \$50 USD to the host league.
 - i. Should the league fail to pay the late fee within 30 days of receipt of the invoice, the WFTDA Sanctioning Committee may assess an additional \$25 USD non-payment fee.
 - ii. Should the league fail to pay the late fee within 60 days, the WFTDA Sanctioning Committee will suspend processing of all league Charters and sanctioning applications until the fee is paid.

Transfer of Sanctioning

If a game is stopped for any issue beyond the control of the host and the game stoppage time is significant enough that the teams involved jointly agree the game should be started over from the beginning, rather than continued from the previous start, the following process should be carried out:

1. Both teams and the Head Officials must sign the original IGRF and note that the game was ended early.
2. A new IGRF must be created for the replacement game and completed according to all the normal rules of sanctioning.
3. The host league must send an email to WFTDA Sanctioning explaining the issue and attaching both IGRFs.

Compliance Issues

If a Skater, team or other responsible party does not meet the game requirements set forth in this document, sanctioning may be revoked. The Fair Play Panel reviews any infractions against the Sanctioning Policy and makes a determination of any penalties. Any concerned party may email the Fair Play Panel outlining the issue(s) at fairplay@wftda.com as soon as possible.

Any failure to comply with the game reporting requirements will be managed by WFTDA Sanctioning and WFTDA Rankings. Failure to provide requested game information could result in a delay in game reporting for rankings.

Revisions

May 2025

Added late fee language for teams causing significant delays in the sanctioning approval process.
Added ability for leagues to obtain a waiver for a track boundary, should a venue not allow it..

April 2025

Clarified that coach box individuals are in addition to individuals stationed in the bench area.

October 2024:

Individuals stationed in coach boxes may stand. The Risk Management Guidelines also changed to allow for this.



August 2024:

Changed late fee for IGRFs and StatsBooks to \$50 US from \$100 US.

January 2024:

Seeding games are not required to meet the 30-day deadline.

October 2023:

Added clarification on uniform names.
Reassigned Compliance to Fair Play Panel.

April 2023:

Removed COVID-19 notice.
Removed Strength-Factor Challenge game information

June 2020:

Added COVID-19 notice.

December 2019:

Removed Apprentice Program requirements as this program is closed..

December 2018:

Changed uniform number policy to clarify punctuation not allowed within charter or uniform numbers.
Clarified helmet number requirements.
Cleaned up officiating staffing requirements to remove redundancy with other policy documents.

April 2018:

Changed uniform requirements to clarify color and contrast requirements.
Added wristband requirement.
Added arm number requirements.
A team may be penalized for failure to sign an IGRF.

December 1, 2017

Clarified support staff positioning, including "coach box" staff, and penalties for unsporting conduct.
Clarified helmet cover contrast requirements.
Added requirement that charter roster numbers must be a maximum of four numerals.
Clarified deadline for submission of tournament paperwork.
Late fees added for failure to submit StatsBooks on time.
Clarified requirements for game stoppages.

August 1, 2017

Added WFTDA Risk Management Guidelines to the documents required for sanctioned games per WFTDA membership vote in July 2017.

March 1, 2017

Moved Charter Policy to its own document.
Updated definitions of sanctioned and regulation games.
Added requirement for a GTO and Safety Director for all sanctioned tournaments.
Updated track boundary policy, bench staff and roster requirements removed from The Rules.
Added officiating staffing requirements for sanctioned game play.
Added penalty and sanctions for late fee non-payment and fee for failure to submit IGRFs.
Changed tournament sanctioning definition to three games.

February 1, 2016 Revision

Removal of annual six-charter limit per WFTDA membership vote in January 2016.
Sanctioning policy change: Score submission no longer requests IGRF. IGRF deadline changed to 48 hours.

January 1, 2015

Original version.